

Agile IS Risk Management

Agile 2014

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by Ken Rubin

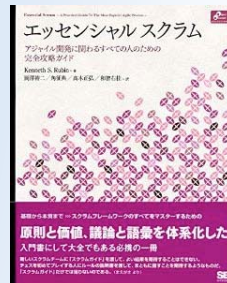
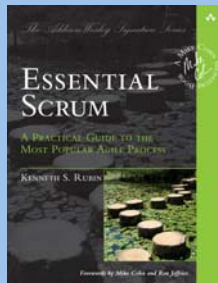
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✱ Background of Ken Rubin

Author



Trainer
Coach



Trained more than
20,000 people

Coach developers
and executives

Exp

1st Managing
Director



1st Scrum project
was in 2000 for
bioinformatics



Agenda

Uncertain Events

Maximize Expected
Monetary Value

Traditional Risk
Management

Managing Risk via the
Product Backlog

Using Agile to Avoid
Some Uncertain
Situations

Agile Principle-based
Risk Management



Some questions... and discussion...

We outsource stress-testing of our application to a third-party and there is a risk it won't be done when promised. How do we handle this?

We lack knowledge to make an informed technical choice. So there is a risk of a bad decision. How should we proceed?

How do we manage the risks of a fixed-price contract?

Should we try to avoid the risk of building the wrong product by working longer and harder up front to get its specification right?





How to handle these risks — a roadmap for our discussion

When appropriate, apply simple traditional risk management techniques in a good-enough (barely sufficient) manner

Manage risk via the product backlog

Apply agile principles to avoid the self-creation of inherently risky or uncertain situations

Apply agile principles to avoid the harm (be robust) and reap the benefits (be antifragile) from uncertainty in the environment



Uncertain Events



Many words for the same concept

Risk

Randomness

Volatility

Variability

Uncertainty



For our purposes we will treat them the same

Lack of knowledge regarding
uncertain events



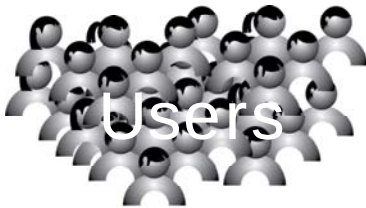
✱ Some more uncertain events



Earthquake disables California data center housing the development servers



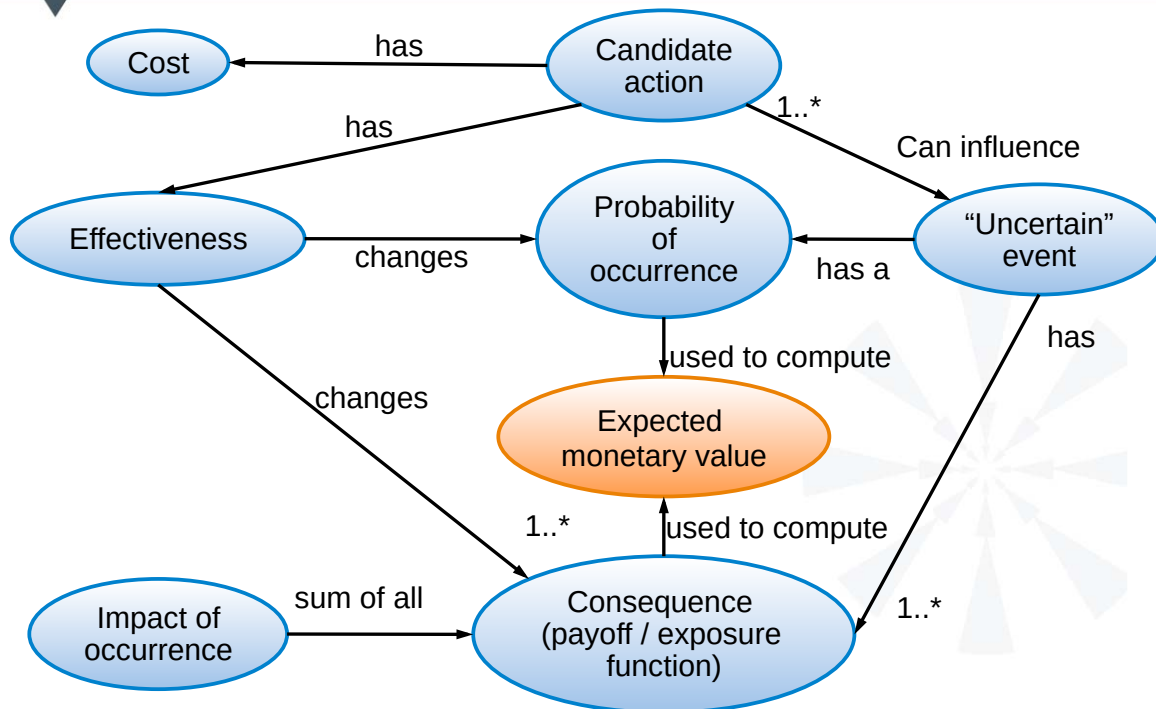
Vendor fails to deliver a component when promised



Application fails to scale to 10 million current users



✱ Typical mental model of uncertain events

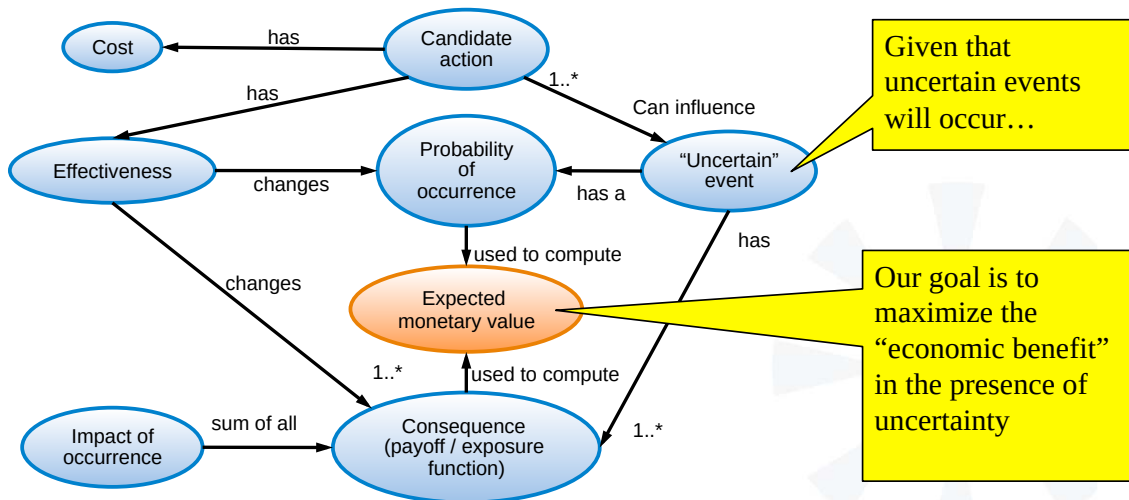




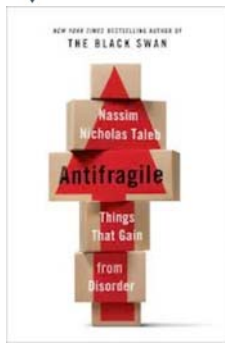
Maximize Expected Monetary Value



We strive to maximize economic benefit



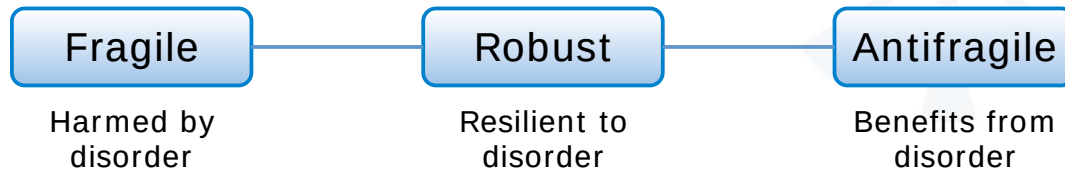
✶ Fragile, Robust, Antifragile



Goal is not to eliminate uncertainty, risk, or variability, but to protect ourselves against the variability that harms us and to promote and exploit the variability that benefits us

Waterfall

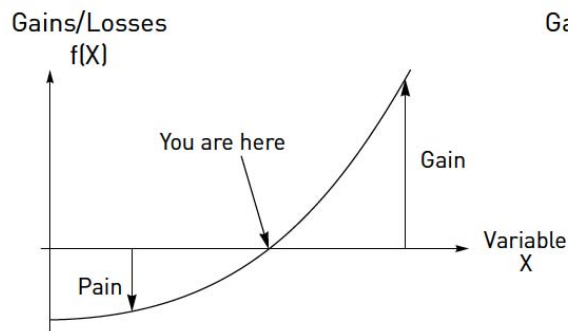
Agile



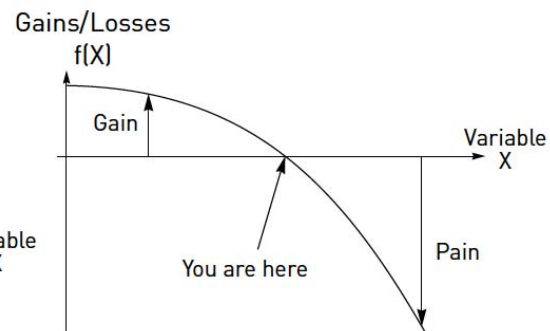
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✶ Asymmetric payoffs create economic value or harm



Positive asymmetric payoff (**antifragile**) anything that has more upside than downside from random events (variability)



Negative asymmetric payoff (**fragile**) anything that has more downside than upside from random events (variability)

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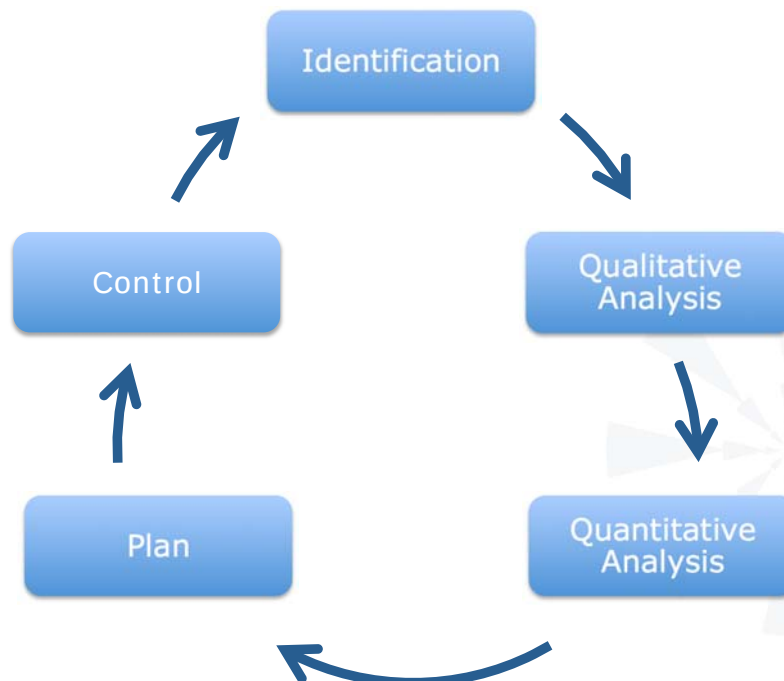
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Traditional Risk Management



Traditional risk management process

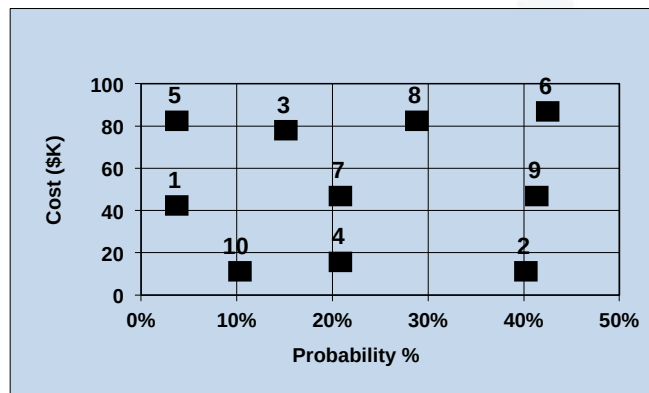




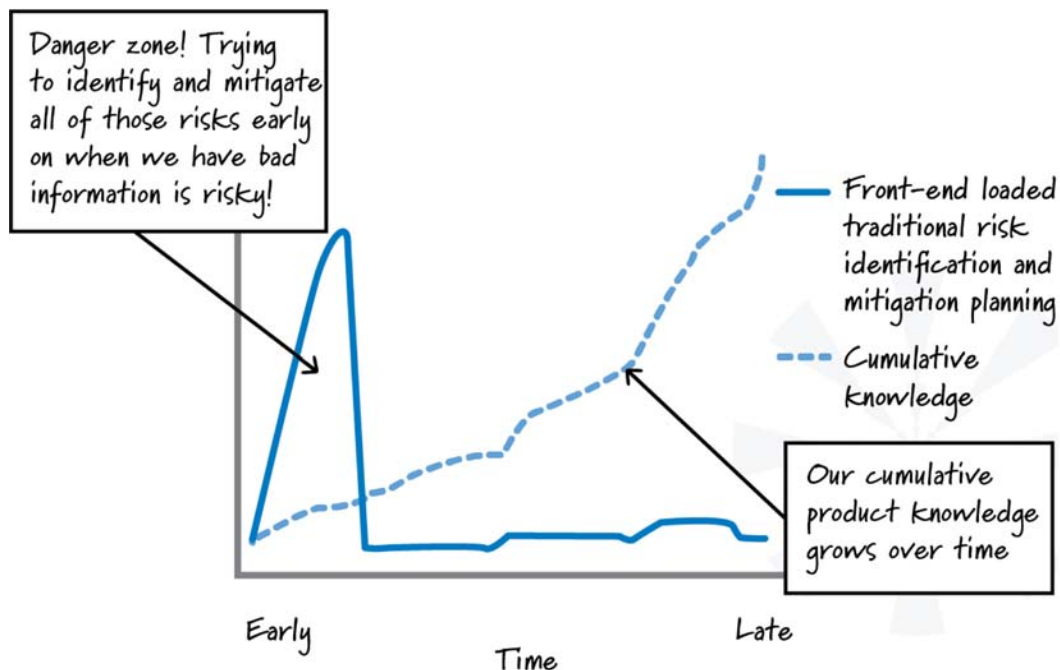
Example traditional risk-management artifacts

Risk	Prob	Exposure	Mitigation

Risk
Management
Plan

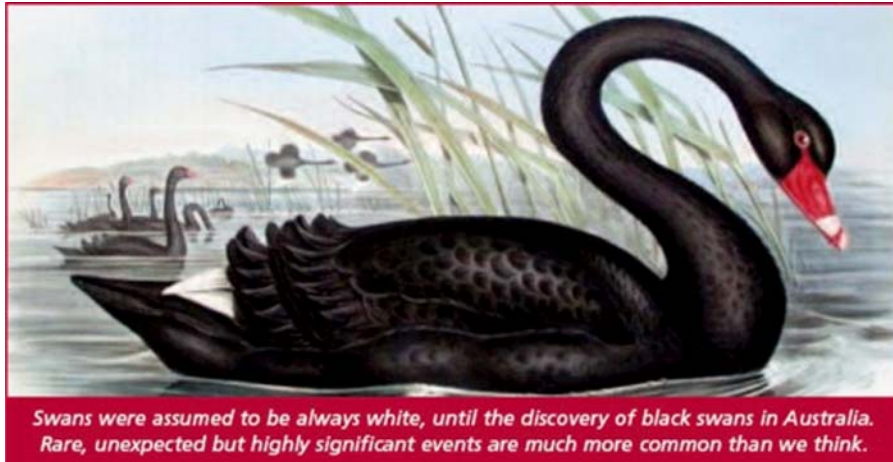


Assumption – early on we can identify the uncertain events

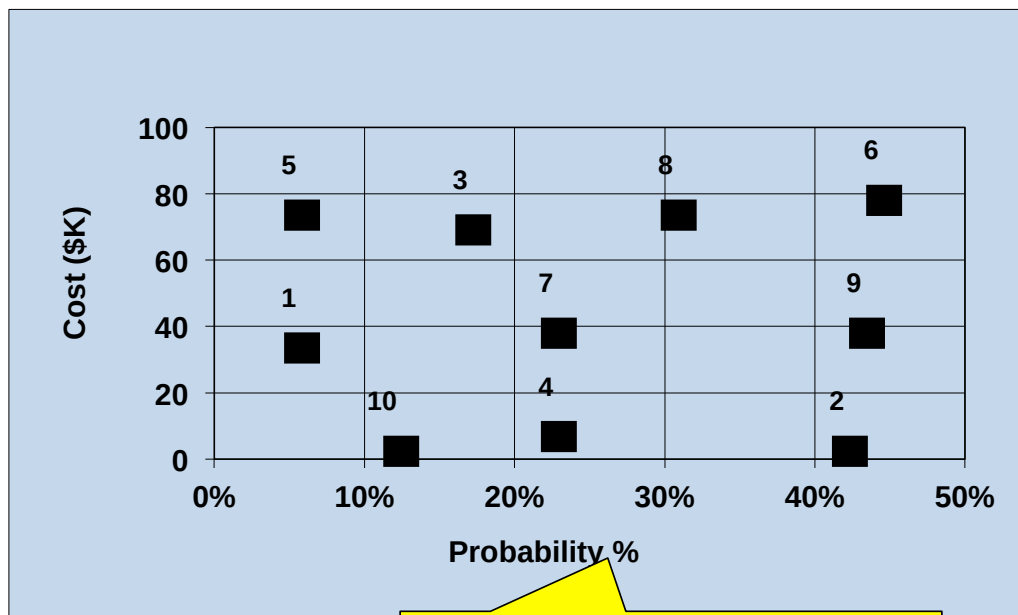


✱ Assumption – we can identify all uncertain events

Large-scale unpredictable
(or very hard to predict)
events of massive consequences



✱ Assumption — we can accurately calculate probabilities



Assumes we can predict the probabilities





Example – we can predict the event, but we can't predict or change probabilities

We can predict earthquakes will happen in California



We can't predict the occurrence of a specific earthquake of a given magnitude, or change the probability of it happening

We can describe the consequences to our business via a disruption in our California-based data center if we are affected by an earthquake



More sophisticated process does NOT solve these problems

Mistaken belief that we need better computation in order to more accurately predict the event and figure out the probabilities

Better approach is to modify our exposure and learn to get out of trouble fast



✱ So, do we employ traditional risk management in Agile?

Like anything else in Agile, we would embrace the minimum (barely sufficient) amount of process that would be sufficient for dealing with the risks in our particular environment

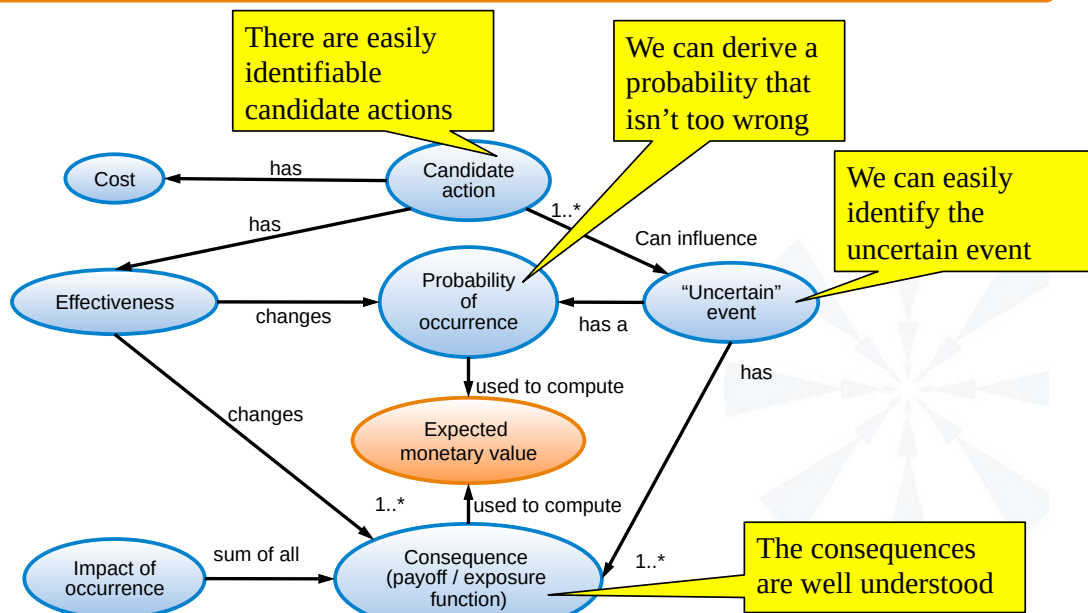


Domains where human lives are at risk might choose to employ a more intense risk management process



✱ Example of a simple risk

Vendor might fail to deliver a component on a promised date





Candidate action 1 – traditional risk management

Send one or more of our employees to vendor to help expedite

Risk	Prob	Exposure	Mitigation
Vendor fails to deliver Component X	50%	\$1m/month	Send Barbara to vendor to help expedite

Manage risk via lightweight traditional techniques



Candidate action 2 – also traditional risk management

Pay expedited charge to move to head of queue

Risk	Prob	Exposure	Mitigation
Vendor fails to deliver Component X	50%	\$1m/month	Pay more money to get head of queue privileges

Manage risk via lightweight traditional techniques

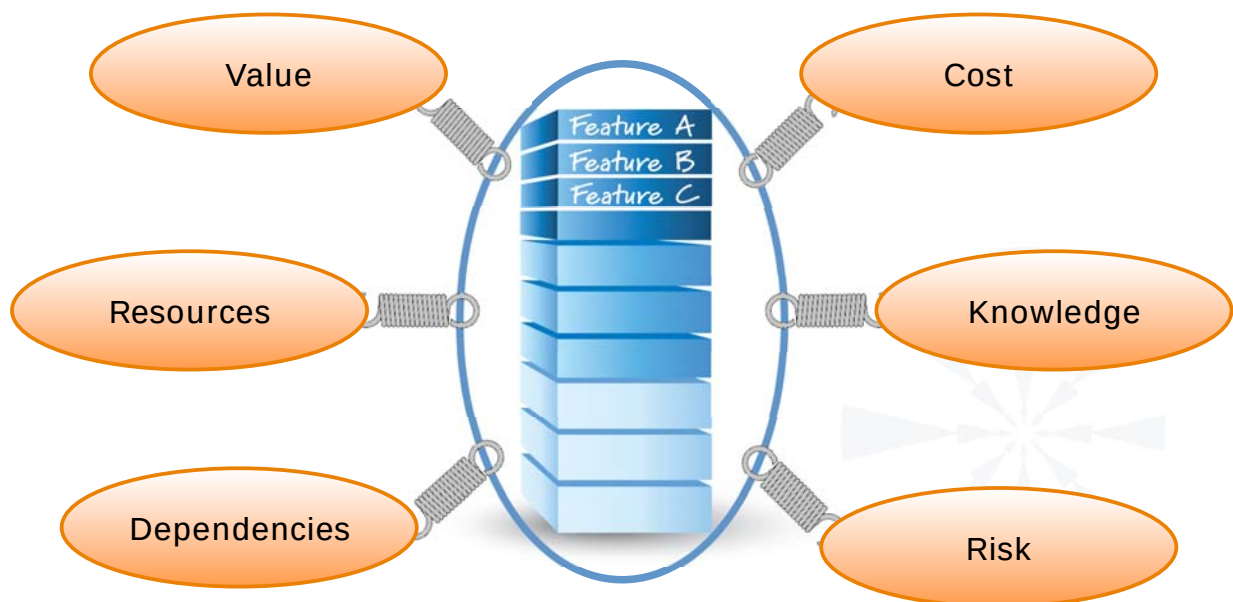




Managing Risk via the Product Backlog



* Risk as a factor in prioritization



Example: Develop email system for 10 million concurrent users

Option 1

Spend a lot of money early on to develop core and advanced email features

Then, perform scale-up testing late and hope it works



Option 2

Run tests earlier to determine if scaling to 10m users is possible

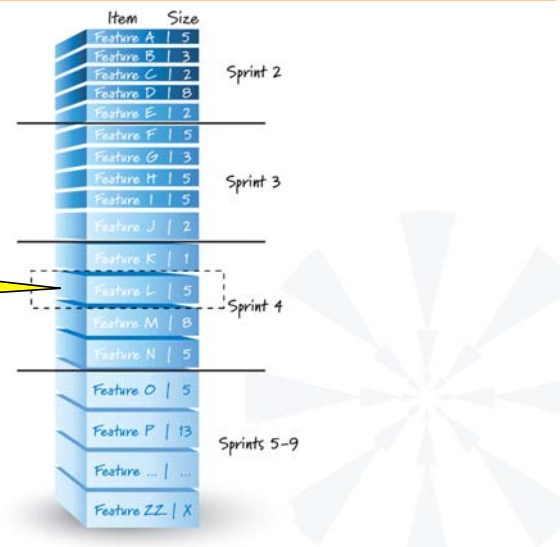
Then, start building email features with confidence system will scale up to 10m users



Manage dependency risk via product backlog grooming

Vendor might fail to deliver a component on a promised date

This feature is dependent on delivery of the component



Affects prioritization of other items in the product backlog

Manage risk by creating risk-mitigation items in product backlog

Employ the parallel hedge strategy

Partner



Us

Insert one or more product backlog items to develop the component ourselves



First to finish wins!



Using Agile to Avoid Some Uncertain Situations



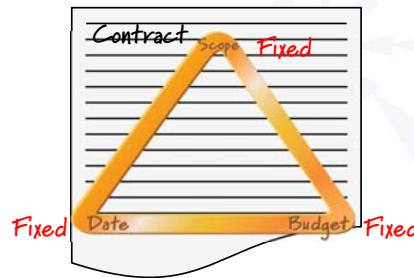
Some uncertain events can be avoided altogether

Avoid the self-creation of inherently risky or uncertain situations

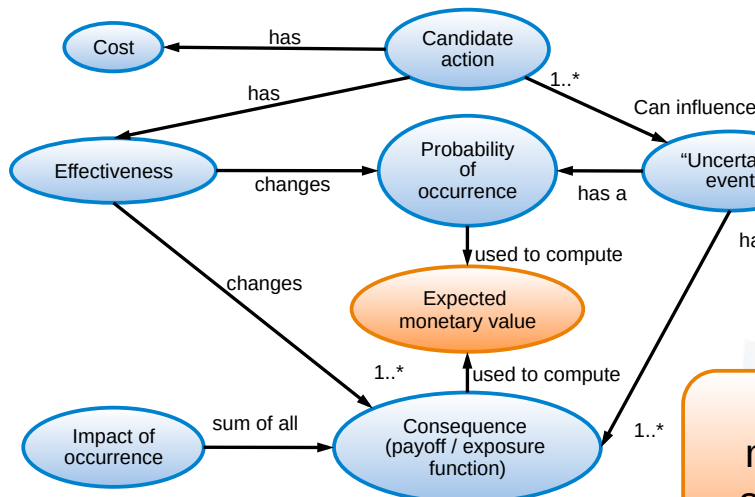
If we don't go into space, we don't have to worry about the risk that our spaceship could run out of fuel



If we don't write fixed price subcontracts, we can avoid the risks of fixed price contracts!



Effort saved not having to "manage" uncertain events



Think of the effort saved if we end up injecting less uncertain events into our environment!!!

The art of maximizing the amount of work not done!

Exercise – identifying uncertain events avoidable by Agile

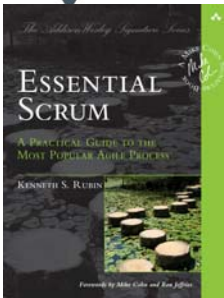
What are some known risks or uncertainties that we can avoid just by applying Agile development?



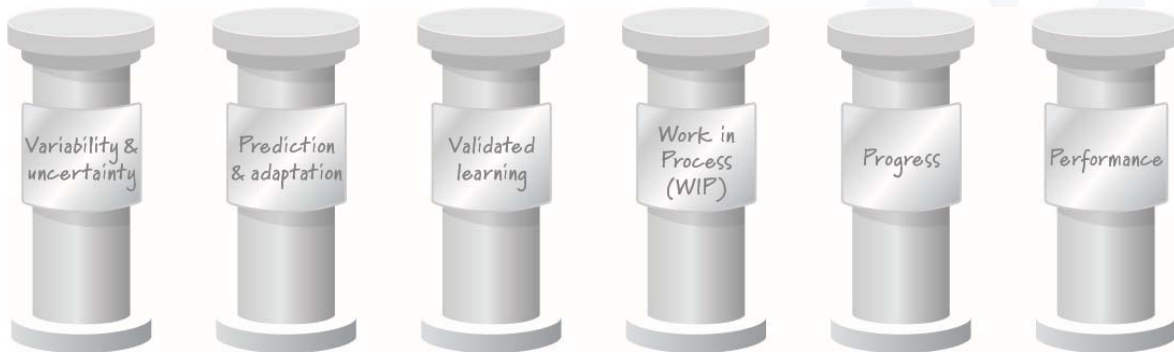
Agile Principle-based Risk Management



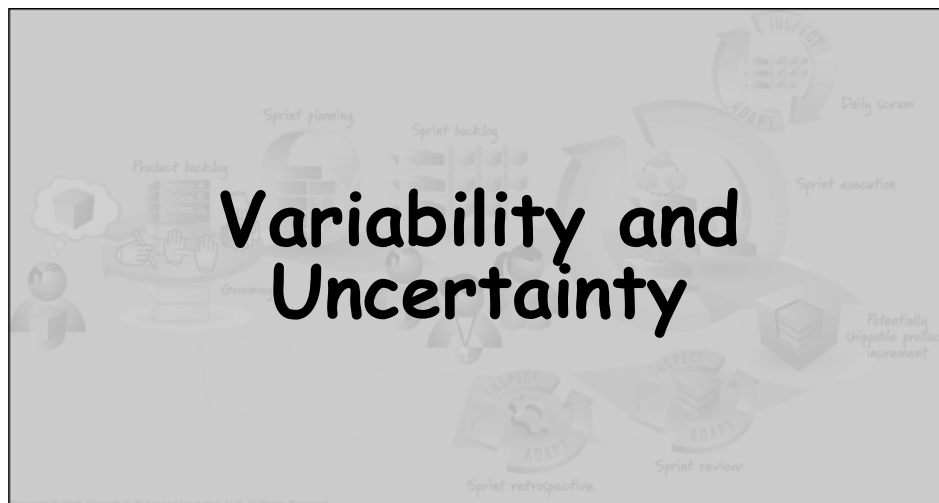
Applying agile principles to be robust and antifragile



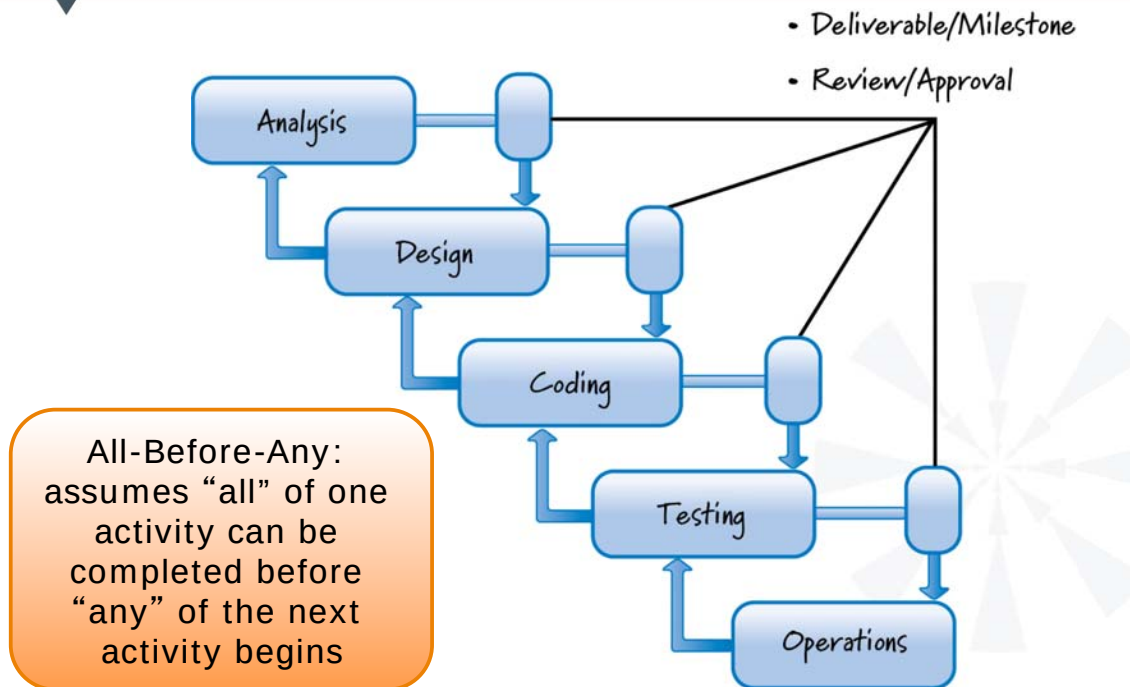
Applying agile principles make the development process robust and at times antifragile to the disorder of uncertain events, allowing us to avoid harm and reap the benefits of uncertainty, without the need for heavyweight risk management processes



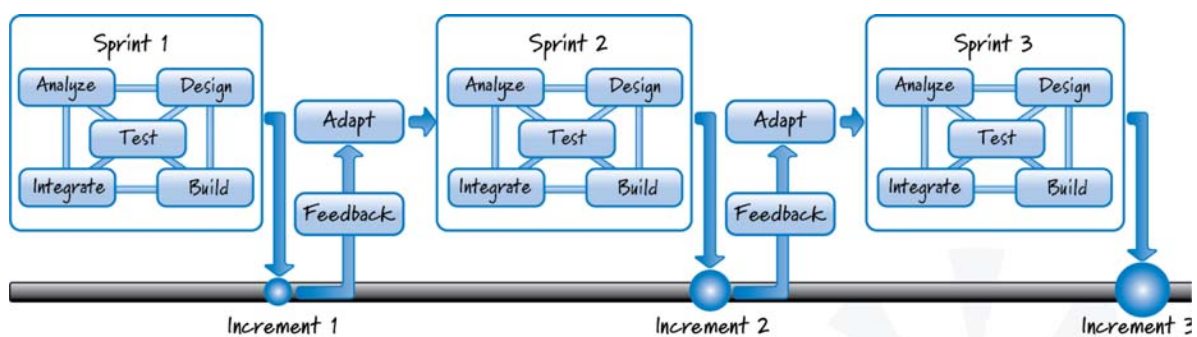
Variability and Uncertainty



✱ All before any is “risk generating”



✱ Iterative & incremental is antifragile



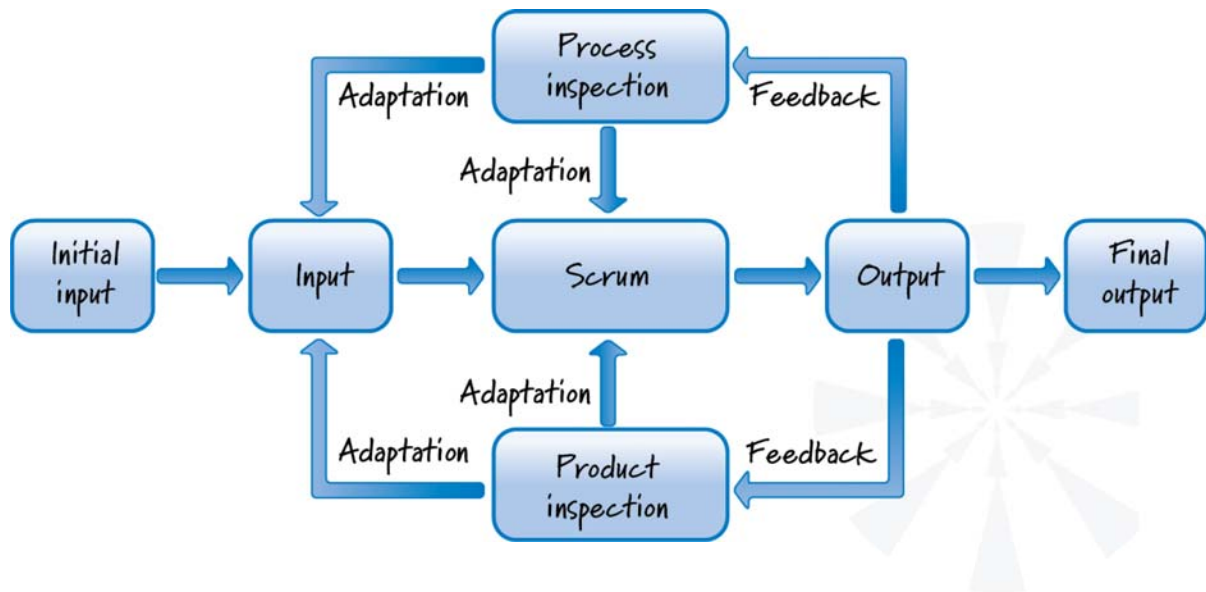
Get things wrong before we get them right

Build some of it before we build all of it

Reduces forecasting errors

Offers opportunity for continuous deployment

Inspect and adapt is antifragile

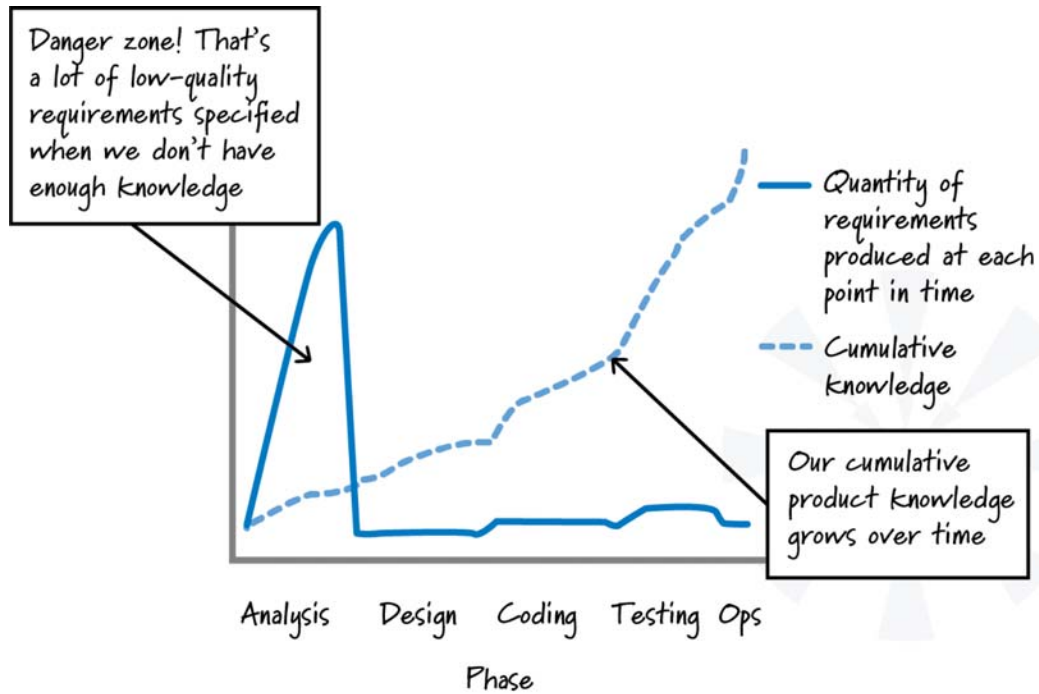


Prediction and Adaptation

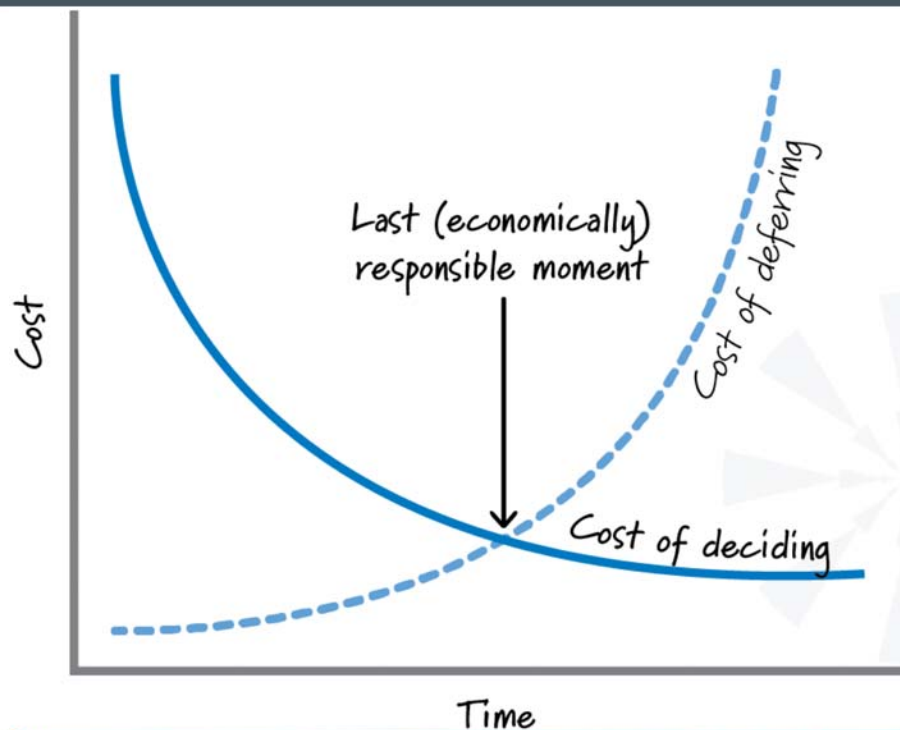




Risk of trying to get it right upfront



Keep options open (last responsible moment)

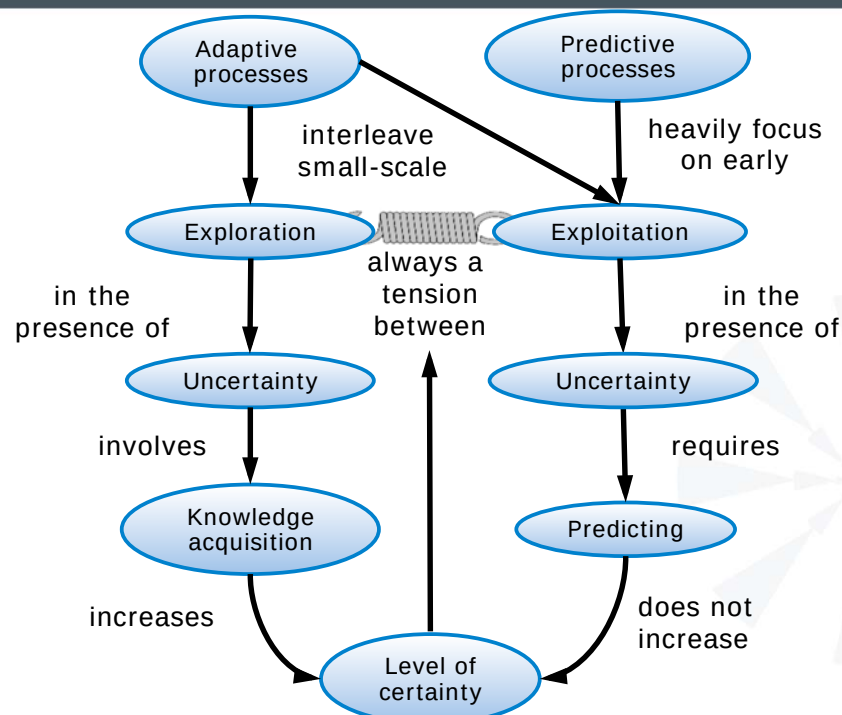


* Exercise – Architecture A vs. B

First day of a new product development effort. There are two architectural choices: A or B. Each appears to have viable characteristics. Which one should we select?



* Rapidly intermingle exploration and exploitation to address uncertainty



✱ Real options

The right but not the obligation to do something

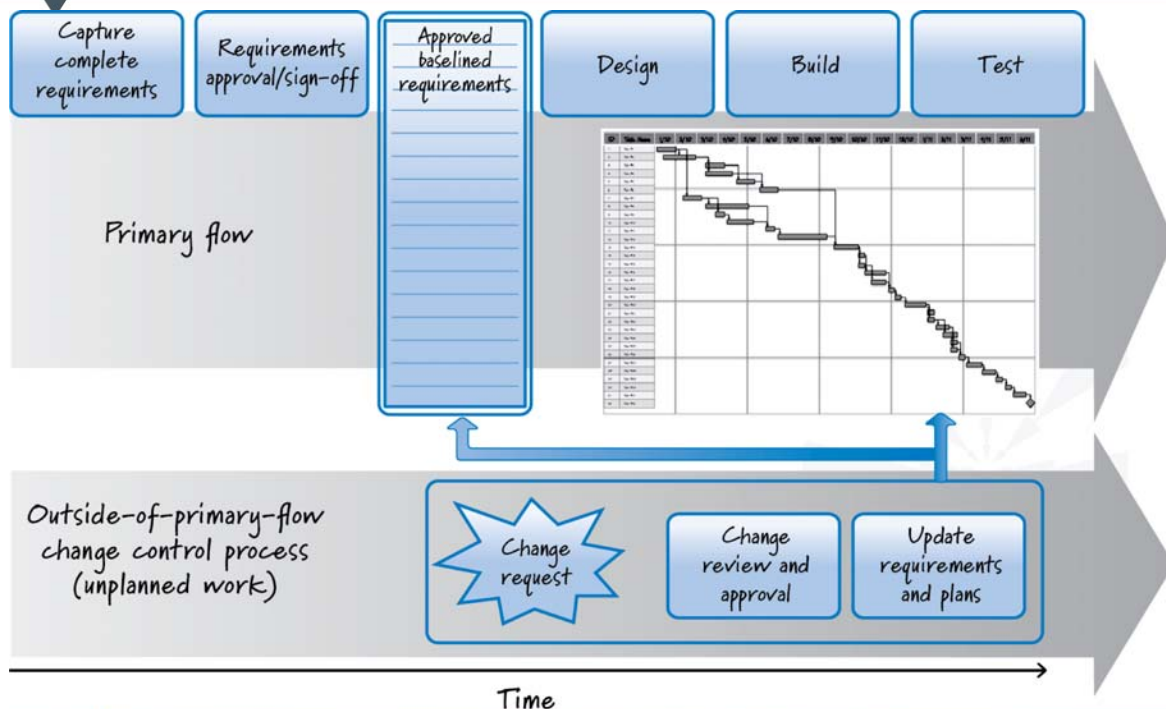
Options have value

Options expire

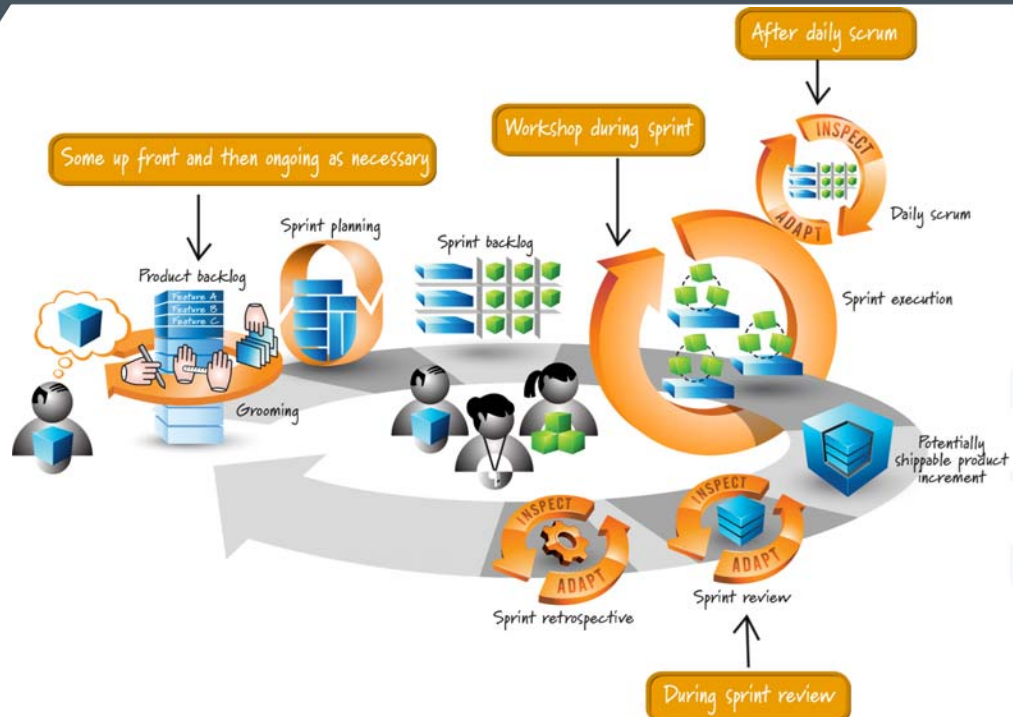
Never commit early to an option unless we know why



✱ Managing change risk during a traditional development project



Managing change risk using Scrum



Validated Learning



* Assumptions = accrued risk

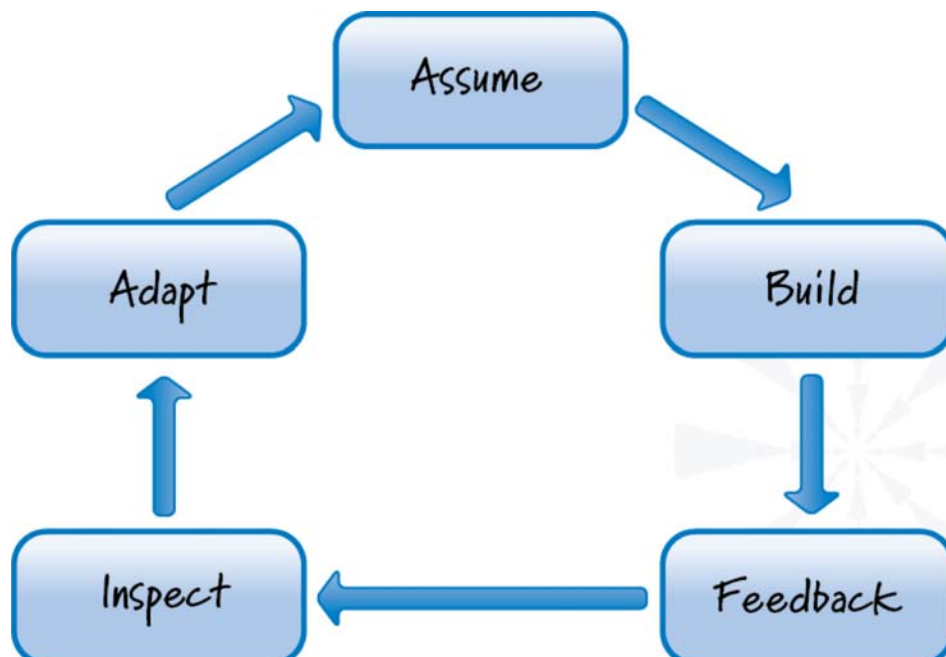
Assumption is a guess or belief that is assumed true, real, or certain

Not-yet-validated assumptions represent significant accrued risk during development

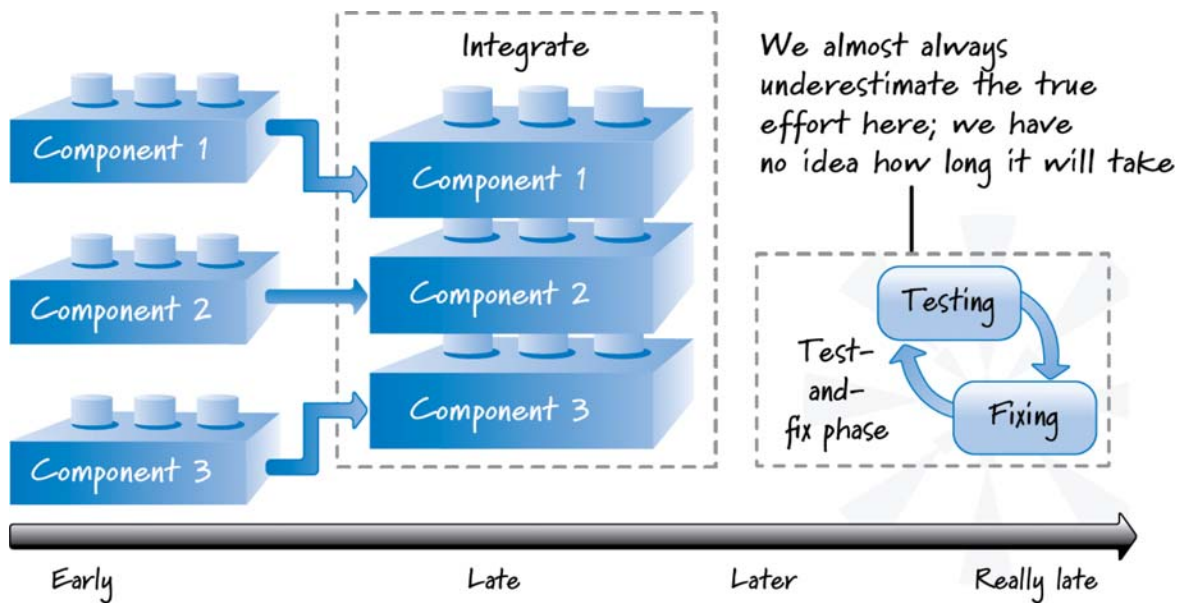
Don't let important assumptions live long without validation



* Reduce risk by going fast through the loop



✱ Organize flow of work for fast feedback



✱ Fast feedback is antifragile

Agile benefits from the uncertainty (unpredictable things we learn) in fast, frequent feedback

Learn fast we are going down the wrong path and then truncate the path

Exploit newly acquired knowledge to realize an emergent opportunity

Asymmetric payoff by limiting downside harm and providing much greater upside potential





Work in Process (WIP)



Use economically sensible (typically smaller) batch sizes

Reduced cycle time

Reduced flow variability

Accelerated feedback

Lower risk of failure

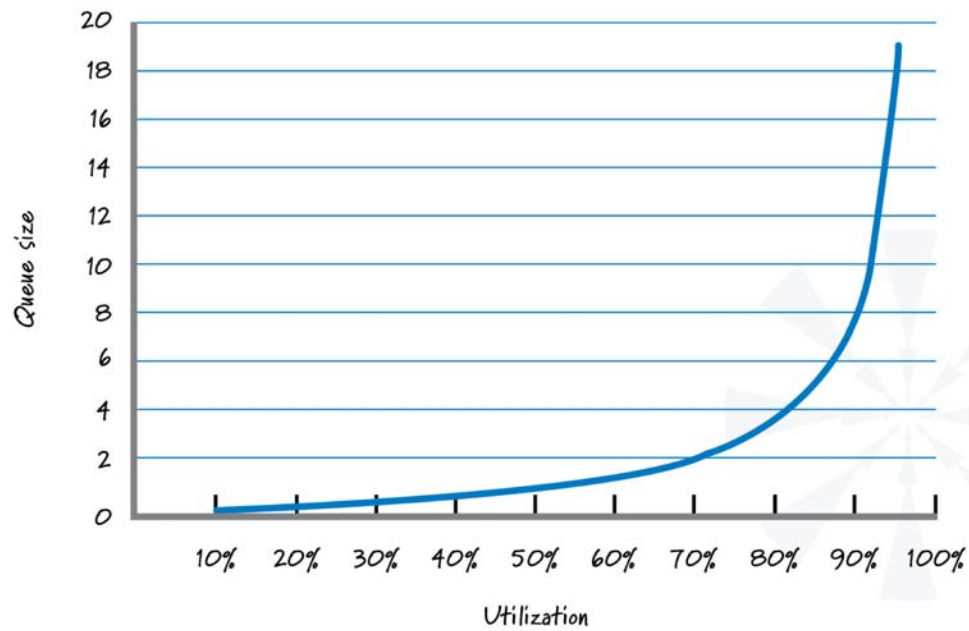
Reduced overhead

Increased motivation & urgency

Reduced cost and schedule growth



Inventory (WIP) represents a significant economic risk



Planning Risks



Belief that loading planning on the front-end reduces risk

Better the planning the better the understanding and therefore the better the execution

Give appearance of orderly, accountable, and predictable approach

Developing a product rarely goes as planned

Beliefs don't match uncertainty in product development



Scope is the risk-reducing degree of freedom

Scope can be binary

Scope can be shades of grey

Allows us to bound the downside on the asymmetric payoff function

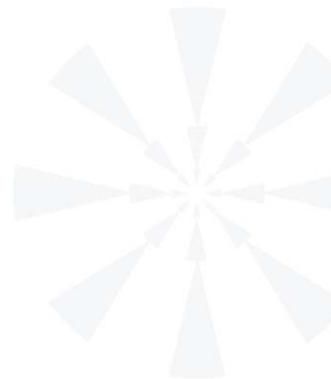
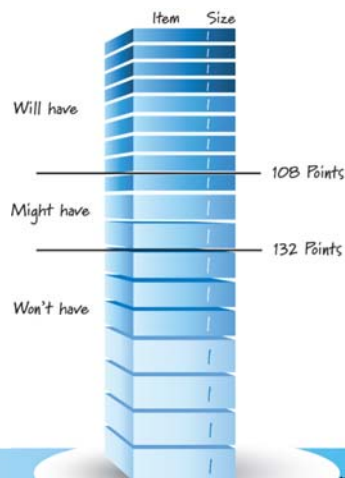


Communicate uncertainty with range answers to questions



$$150 \text{ story points} \div 22 \text{ points per sprint} = 7 \text{ sprints}$$

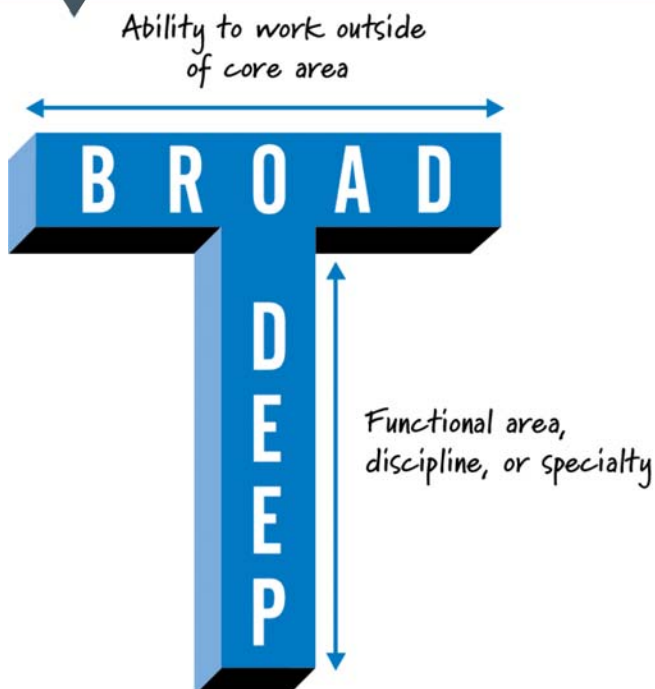
$$150 \text{ story points} \div 18 \text{ points per sprint} = 9 \text{ sprints}$$



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Teams with T-Shaped skills



Can offset random increases in demand by quickly compensating with changes in capacity

Example of negative covariance or counterbalancing. Changing capacity available to do work a given vertical area (a change in one random variable) counterbalances the variability in demand (a change in a second random variable)

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